

# Curriculum Plan

## Art and Design

*'Spirituality is the bitter-sweet yearning for beauty, truth, love and wonder beyond ourselves. It is a longing we pursue together and a treasure we glimpse in ourselves and one another and seek beyond us into eternity. It is life in all its fullness.'*

### Nebula Spirituality Statement



ST FAITHS'  
PRIMARY SCHOOL



EYFS Statutory Framework	Statutory National Curriculum	
EYFS	Key Stage One	Key Stage Two
<p><b>Expressive Arts and Design</b> The development of children's artistic and cultural awareness supports their imagination and creativity. It is important that children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials. The quality and variety of what children see, hear and participate in is crucial for developing their understanding, self-expression, vocabulary and ability to communicate through the arts. The frequency, repetition and depth of their experiences are fundamental to their progress in interpreting and appreciating what they hear, respond to and observe.</p> <p><b>ELG: Creating with Materials</b></p> <ul style="list-style-type: none"> <li>• Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function</li> <li>• Share their creations, explaining the process they have used</li> <li>• Make use of props and materials when role playing characters in narratives and stories</li> </ul>	<ul style="list-style-type: none"> <li>• Use a range of materials creatively to design and make products</li> <li>• Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</li> <li>• Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</li> <li>• Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work</li> </ul>	<ul style="list-style-type: none"> <li>• Develop techniques, including control and use of materials, with creativity, experimentation and increasing awareness of different kinds of art, craft and design.</li> <li>• Create sketch books to record their observations and use them to review and revisit ideas</li> <li>• Improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials</li> <li>• Learn about great artists, architects and designers in history</li> </ul>

	Elm Class (Reception and Year 1)		
EYFS/NC Objectives	<ul style="list-style-type: none"> <li>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function</li> <li>Share their creations, explaining the process they have used</li> <li>Make use of props and materials when role playing characters in narratives and stories</li> </ul>		
Year A	<b><u>3D Modelling – Andy Goldsworthy</u></b>  Artist: Andy Goldsworthy  Outcome: Create a scene using natural objects	<b><u>Collage – Giuseppe Arcimboldo</u></b>  Artist: Giuseppe Arcimboldo  Outcome: Create an animal picture using fruit	<b><u>Drawing – self portraits</u></b>  Outcome: Cold and hot task to draw a self-portrait
Year B	<b><u>Painting – Vincent van Gogh’s Sunflowers</u></b>  Artist: Van Gogh  Outcome: A painting of a vase of flowers	<b><u>Textiles – Blanket for a character</u></b>  Outcome: Create a printed blanket for a book character	<b><u>Printing – Autumn Leaf Prints</u></b>  Outcome: Create prints using leaves from the school environment

	<b>Chestnut Class (Year 2 and Year 3)</b>		
<b>NC Objectives</b>	<ul style="list-style-type: none"> <li>Use a range of materials creatively to design and make products</li> <li>Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</li> <li>Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</li> <li>Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work</li> </ul>		
<b>Year A</b>	<b><u>Painting – Georges Seurat and pointillism</u></b>  Artist: Georges Seurat  Outcome: Pointillism picture of a local scene	<b><u>Textiles – Weaving</u></b>  Movement: Anglo-Saxons  Outcome: Create a piece of woven clothing	<b><u>Drawing – Cave Art</u></b>  Movement: Stone Age  Outcome: Action scene in charcoal
<b>Year B</b>	<b><u>3D Modelling – Recycled Art</u></b>  Artist: Michelle Reader  Outcome: A unique sculpture to convey a message	<b><u>Printing – Roman Mosaics</u></b>  Artist: Roman Mosaic Movement  Outcome: Create print borders in a mosaic style	<b><u>Collage – Mixed-media landscapes of Scandinavia</u></b>  Artist: Edvard Munch, Johan Christian Dahl, Harold Sohlberg  Outcome: Create a collage of a landscape

	<b>Oak Class (Year 4 and Year 5)</b>		
<b>NC Objectives</b>	<ul style="list-style-type: none"> <li>Develop techniques, including control and use of materials, with creativity, experimentation and increasing awareness of different kinds of art, craft and design</li> <li>Create sketch books to record their observations and use them to review and revisit ideas</li> <li>Improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials</li> <li>Learn about great artists, architects and designers in history</li> </ul>		
<b>Year A</b>	<u><b>Drawing – Egyptian Wall Murals</b></u>  Movement: Ancient Egypt  Outcome: Egyptian Frieze on ‘papyrus’	<u><b>Textiles – Batik Art</b></u>  Artist: Satish Ryali  Outcome: Resist art piece of a European landmark	<u><b>Printing – Banksy Stencil Art</b></u>  Artist: Banksy  Outcome: Banksy-style artwork linked to History topic
<b>Year B</b>	<u><b>Painting – Self-portraits – Tudor Style</b></u>  Artist: Hans Holbein/Tudor artists  Outcome: portrait in the style of Hans Holbein	<u><b>Collage – Window Scenes</b></u>  Artist: Jeannie Baker  Outcome: Create a collage scene from out of a window	<u><b>3D Modelling – Vases (Greek)</b></u>  Movement: Ancient Greece  Outcome: Create a clay vase with a Greek design

	<b>Willow Class (Year 6)</b>		
<b>NC Objectives</b>	<ul style="list-style-type: none"> <li>Develop techniques, including control and use of materials, with creativity, experimentation and increasing awareness of different kinds of art, craft and design</li> <li>Create sketch books to record their observations and use them to review and revisit ideas</li> <li>Improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials</li> <li>Learn about great artists, architects and designers in history</li> </ul>		
	<u><b>3D Modelling – Antarctic Animals</b></u>  Artist: Frank Hurley (photographer)  Outcome: Clay animal and digital photo in the style of Frank Hurley	<u><b>Painting – Frida Kahlo</b></u>  Artist: Frida Kahlo  Outcome: Portrait in Frida’s style	<u><b>Drawing – Famous Buildings</b></u>  Architects: RIBA, Elizabeth Adams  Outcome: Perspective Drawing of our school