

Theme: Fieldwork- Hainford



Year 2&3
Value: Thankfulness

R.E.

What is it like to follow God?

- Retelling the story of Noah and the Ark and Abraham.
- Recognising how beliefs can have an impact on daily life.
- Showing awareness of how a believer might interpret key messages from religious stories.

P.S.H.E.

Keeping Safe

Key themes: Rules and routines, road, water and fire safety, privacy and respecting privacy, how to ask for help.

Computing

Document editing and creating

- Copy and paste text and images
- Find and replace words
- Format text for a purpose
- Edit images inside documents
- Add bullet points to make lists
- Experiment with keyboard shortcuts

Science

Animals including humans

- What animals and humans need to survive.
- How do habitats meet the needs of different animals.
- Being able to recognise and sort animals who have offspring that look the same as them/different.
- Describe how animals obtain their food from plants and other animals- food chains.

P.E.

Invasion Games

- Moving in different ways.
- Running long distance.
- Running at speed.
- Teamwork skills
- Defence and attack

Spelling and grammar

- Capital letters, full stops.
- Expanded noun phrases, adjectives.
- Conjunctions
- Sentence types- Questions, exclamation sentences, commands, and statements.
- Y3-** Commas in a list

Spellings-

- Y2-** Y2 High Frequency words.
- Y3-** Ou makes an /ow/ sound.
- Ou makes an 'u' sound.
- Words ending in y make the /i/ sound.
- Words ending in sure and ture.

English

Focus Text: 'The Last Wolf' by Mini Grey
(Traditional Tale)

Writing opportunities: Information text, playscript, persuasive speech and letter writing.

Guided Reading: Sue Hendra, Classic vs Modern, managing emotions.

LTE: Bear - Narrative sequencing.
Suitcase- Y2 Symbolic reasoning.

Maths

- Place value- recognising how many hundreds, tens and ones a number has.
- Representing numbers in a variety of ways including on a number line.
- Addition and subtraction- number facts, problem solving, year 3- column method.

Geography

Hainford

- To use fieldwork skills to map out the surrounding area.
- Understanding how the surrounding area has changed over time.
- To identify key physical and human features in the local area.

Art

Village Signs- Painting

- To experiment with colour and technique.
- Mix colours, experiment with tints, shades, washes, blocking in colour and textural effects.
- To use a sketchbook to plan and develop simple ideas.
- Express thoughts and feelings about art.
- To design and paint a new village sign for Hainford.

Music

- Harvest festival performance

French

- Core Language

- Classroom instructions.
- Greetings
- Colours
- Numbers 1-10
- Days of the week.