

**Year 2&3**

Value: Responsibility, Hope and Compassion

**Theme: Fieldwork- Hainford**

**P.S.H.E.**

Keeping Safe

Key themes: Rules and routines, road, water and fire safety, privacy and respecting privacy, how to ask for help.

**R.E.**

What is it like to follow God?

- Retelling the story of Noah and the Ark and Abraham.

- Recognising how beliefs can have an impact on daily life.

- Showing awareness of how a believer might interpret key messages from religious stories.

**Computing**

**E- Safety**

**-** Learning about digital footprints.

**-** Being kind online.

- What to do with concerns about something that happens online.

- Recognising unacceptable behaviour online.

- How to stay safe online.

**P.E.**

**Health and fitness/ Tag rugby**

- Moving in different ways.

- Running long distance.

- Running at speed.

- Yoga

- Teamwork skills

**Science**

Animals including humans

- What animals and humans need to survive.

- How do habitats meet the needs of different animals.

- Being able to recognise and sort animals who have offspring that look the same as them/different.

- Describe how animals obtain their food from plants and other animals- food chains.

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**English**

**Focus Text: ‘**The Last Wolf’ by Mini Grey

(Traditional Tale)

**Writing opportunities:** Information text, playscript, persuasive speech and letter writing.

**Guided Reading:** Sue Hendra, Classic vs Modern, managing emotions.

**LTE:** Bear - Narrative sequencing.

Suitcase**-** Y2 Symbolic reasoning.

**Maths**

- Place value- recognising how many hundreds, tens and ones a number has.

- Representing numbers in a variety of ways including on a number line.

- Addition and subtraction- number facts, problem solving, year 3- column method.

- Multiplication- Year 2- 2x, 5x and 10x tables.

Year 3- 3x, 4x and 8x tables.

**G.P.S.**

**Grammar:**

- capital letters and full stops.

- nouns

- adjectives

- verbs/adverbs

**Spellings:**

**-** Suffixes

- Common exception words

– The I sound spelt Y elsewhere than at the end of words.

**Geography**

Hainford

- To use fieldwork skills to map out the surrounding area.

- Understanding how the surrounding area has changed over time.

- To identify key physical and human features in the local area.

**Art**

Village Signs- Painting

* To experiment with colour and technique.
* Mix colours, experiment with tints, shades, washes, blocking in colour and textural effects.
* To use a sketchbook to plan and develop simple ideas.
* Express thoughts and feelings about art.
* To design and paint a new village sign for Hainford.

**French**

- **Getting to know you**

**-**Hello, what’s your name ?

- How are you ?

- How old are you ?

- Numbers 0-10

- Gooodbye

**Music**

* Singing
* Performance
* Beat, tempo
* Pitch, dynamics, rhythm