## Theme: Fieldwork-Hainford



## Year 2&3

Value: Responsibility, Hope and Compassion

## R.E.

#### What is it like to follow God?

- Retelling the story of Noah and the Ark and Abraham.
- Recognising how beliefs can have an impact on daily life.
- Showing awareness of how a believer might interpret key messages from religious stories.

## P.S.H.E.

### Keeping Safe

Key themes: Rules and routines, road, water and fire safety, privacy and respecting privacy, how to ask for help.

# Computing

#### E- Safety

- Learning about digital footprints.
  - Being kind online.
- What to do with concerns about something that happens online.
  - Recognising unacceptable behaviour online.
  - How to stay safe online.

## Science

#### Animals including Humans

- What animals and humans need to survive.
- How do habitats meet the needs of different animals.
- Being able to recognise and sort animals who have offspring that look the same as them/different.
- Describe how animals obtain their food from plants and other animals- food chains.

## P.E.

### Multi-skills

- Moving in different ways.
- Ball skills- throwing, catching.
- Throw and catch with control.
- Evaluate and improve performance.

# G.P.S.

#### Grammar:

- Expanded noun phrases
- -Adjectives and adverbs
- -Sentence types
- Conjunctions
- Past and Present tense.

#### Spellings:

- Suffixes
- Words ending in ure.
- n, kn, and gn spellings
- The /d3/ sound spelt as ge and dge at the end of words, and sometimes spelt as g elsewhere in words before e, i and y

# English

Focus Text: 'The Last Wolf' by Mini Grey

(Traditional Tale)

Writing opportunities: Descriptive writing,

wanted poster, adventure story.

Guided Reading: Y2- 'Jim and the Beanstalk' by Raymond Briggs. Y3- 'Morris and the cat flap' by Vivian French

LTE: Bear - Narrative sequencing. Suitcase- Y2 Symbolic reasoning.

## Maths

- Place value- recognising how many hundreds, tens and ones a number has.
- Representing numbers in a variety of ways including on a number line.
- Addition and subtractionnumber facts, problem solving, year 3- column method.
- Multiplication- Year 2- 2x, 5x and 10x tables. Year 3- 3x, 4x and 8x tables.

## DT

### Moving picture/ Sliders

- Generate ideas by comparing existing moving pictures and sliders.
  - To join materials/ components together in different ways.
- Create and plan a design for a moving picture.
- Evaluate the finished product and make recommendations for improvement.

# Geography

#### <u>Hainford</u>

- To use fieldwork skills to map out the surrounding area.
- Understanding how the surrounding area has changed over time.
- To identify key physical and human features in the local area.

### Music

- Singing
- Performance
- Beat, tempo
- Pitch, dynamics, rhythm

## French

- Getting to know you
- -Hello, what's your name?
- How are you?
- How old are you?
- Numbers 0-10
- Gooodbye