

Theme:
Outer Space



Year R&1

Value:
Responsibility

R.E.

Christianity

Gospel: What do Christians learn from stories in the Bible?

P.S.H.E.

Health and wellbeing- Rules and routines, kindness, trusted people, healthy balanced diet, exercise, hand washing
RSE- My Feelings

Computing

- E-safety
- Computer discovery
- Privacy and security

Science

Materials

- Exploring a variety of materials e.g., wood, glass, metal
- Exploring the properties of materials and what they might be used for
- Magnetism- what materials are magnetic/not magnetic?

P.E.

Fundamental movement skills: Ball skills (hands). Throwing, catching, bouncing, and shooting.

Fundamental Movement skills: Simple Invasion Games. Including running, dodging, and tagging.

Phonics

Reception- Phase 1 and 2 sounds

- Practice blending words for reading
- Practice segmenting words for spelling

Year 1- Phases 4 and 5 including phase 2 and 3 consolidation.

- Reading and spelling focus: vowel sounds
- Linked sounds- phase 3 and 5
- Reading and spelling high frequency words

English

Focus Text: Astro Girl

Writing Opportunities: List writing, simple letter writing

Guided Reading: 1:1 reading with an adult and group reading.

LTE: Zog

GPS: Letter Formation, capital Letters, full Stops, conjunctions, and pronouns

Maths

Reception-

- Key times of the school day- visual timetable
- Exploring the continuous provision. Where do things belong? Positional language.

- 1, 2 and 3 composition
- Match and sort
- Compare amounts
- Explore Pattern

Year 1-

- Place Value (within 10)
- Addition and Subtraction (within 10)

DT

Construction- Space helmets

- Explore a variety of materials and tools
- Share creations
- Use creations and props for role play

History

Significant events- Moon Landing

- Achievements of significant people in history by exploring stories about their life e.g., Neil Armstrong

- Understand the past through books, videos and storytelling

Music

- Singing song, rhymes, and poems
- Listening skills
- Special People- performance
- Pattern- beat